11165 Knott Ave.
Cypress, CA 90630
(714) 891-4500

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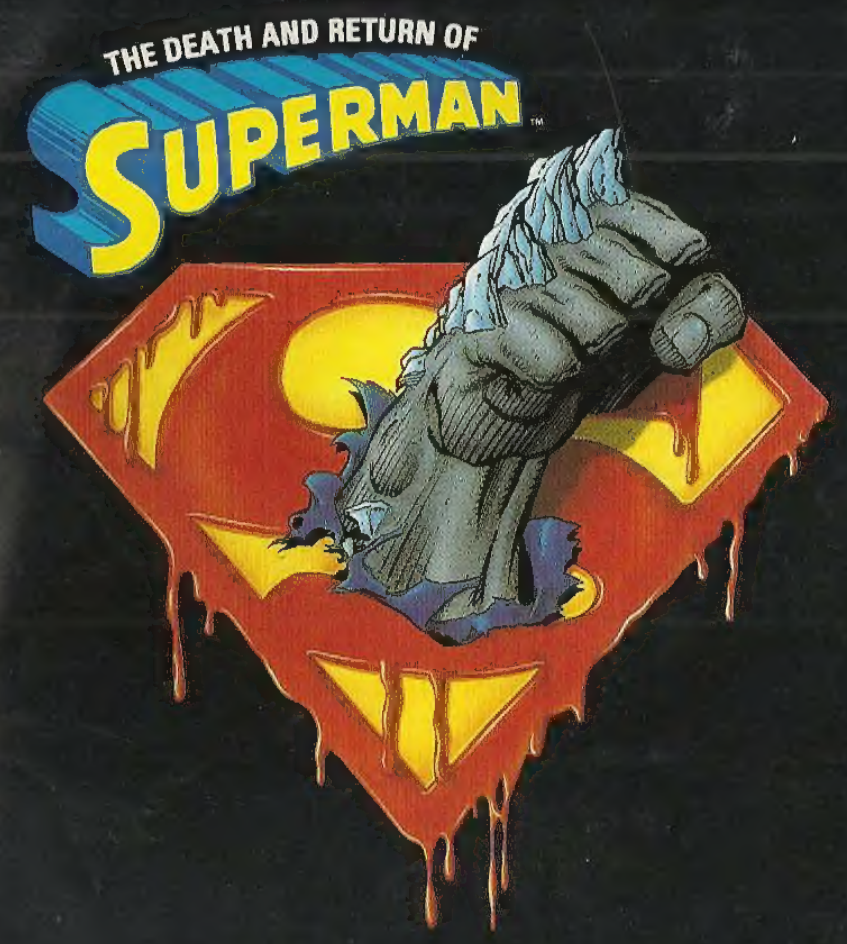
THE DEATH AND RETURN OF
SUPERMAN™

INSTRUCTION BOOKLET

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Thank You

. . . for purchasing the Sunsoft **THE DEATH AND RETURN OF SUPERMAN™** Game Pak. Please read this instruction booklet carefully before starting to play the game. In doing so, you will be able to play the game better and enjoy it even more! Remember to keep this manual in a safe place.

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GAME STORY

The evil **Doomsday** is destroying the city of **Metropolis** and the only person who can stop him is **Superman!** The story you've read about in DC comic books is recreated in **The Death and Return of Superman.** In the battle to defeat Doomsday, Superman fought to his death — a death that shocked the world. While Metropolis undergoes reconstruction, four men appear, each claiming to be Superman. These men are **The Cyborg, The Eradicator, The Man of Steel** and **Superboy.** All four **Supermen** battle the mutants and villains that continue to terrorize Metropolis. Which of these four Supermen is the one true Superman? The fate of each character is in your hands!

HOW TO START THE GAME

Insert **The Death and Return of Superman** Game Pak then turn the system ON. At the title screen select the Options screen or Start to watch the legendary story unfold.

In the Options screen you can listen to sound effects, change from stereo to mono sound, and change the controller configuration. Select Exit to leave the Options screen and begin the game.

HOW TO USE THE CONTROLLER

Control Pad — Move character in the direction pressed

A Button — Super Weapon

B Button — Jump; Press twice to Fly; Press B again to Land

X Button — Special Attack

Y Button — Punch
Pick up or throw objects that can be thrown
Perform grab attack while holding enemy
Fire weapon in flying sequences

Start — Begin and Pause game

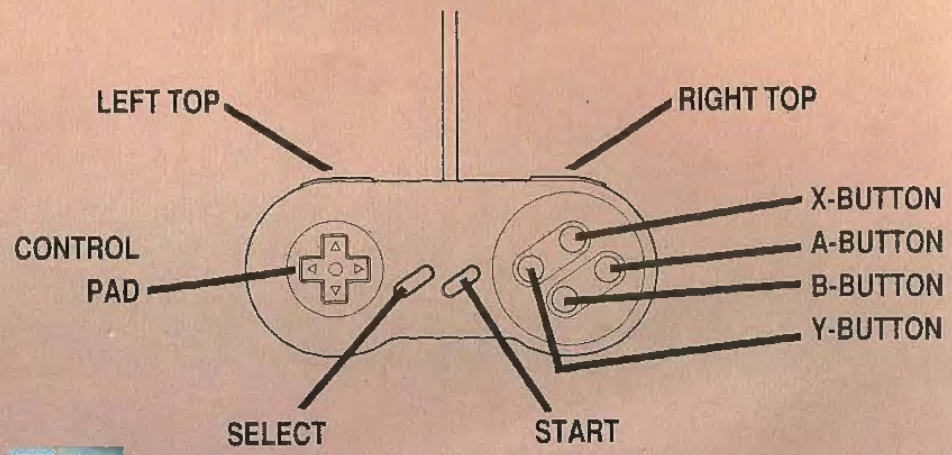
Select — Not used

Top Left/Right — Move in/out of screen while hovering

B Button then Y Button — Jumping Attack

To grab enemies, walk into them. While holding them, you can perform a different grab attack by pressing a direction then the Y Button.

To pick up objects, stand over the object and press Y. Press Y again to throw the object.

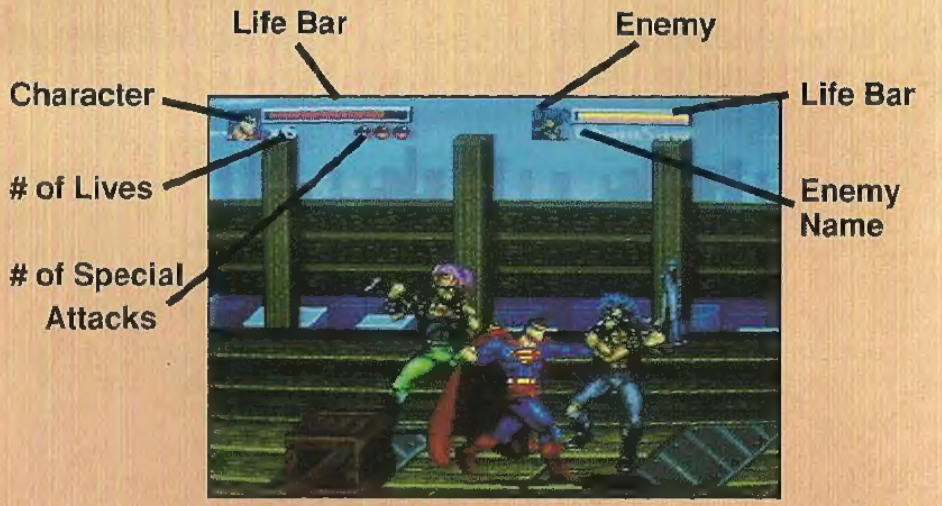


"THE REIGN OF THE SUPERMEN" ™

The Death and Return of Superman is a 1-player game which recreates the story of **The Death of Superman** and **The Reign of the Supermen.** The story line unfolds between levels. The game begins with **Superman**'s search for and battle with **Doomsday**, the evil creature terrorizing **Metropolis.** If Superman loses the fight, the game will be over. If Superman wins the fight, he will ultimately die from Doomsday's final and lethal blow. The following levels will feature one of four characters claiming to be the real Superman. Even though Doomsday has been defeated, there is still a force trying to destroy Metropolis. Only by successfully completing each level will the real Superman be revealed and the saboteur defeated.

Each game begins with 5 lives. The **Supermen**'s energy is displayed in the life bar at the top of the screen. Each time a character takes a hit, the life bar diminishes. If the life bar is completely depleted, the character loses a life. Items can be picked up throughout the game to refill the life bar, add an extra life, or add an extra special attack. When all lives are lost, the game will be over. But never fear, there is a continue option. Select the continue option if you want to try again to finish the game and discover the true identity of Superman.

GAME SCREEN



HELPFUL ITEMS

1-ups-- extra life

Red Shield —
add one Special Attack

Light Blue Shield —
refill life bar 1/4

Dark Blue Shield —
refill life bar 1/2

CHARACTER PROFILES

All characters can jump, fly, punch and throw characters left, right and into the background. Each also has a diving/jumping attack and can fight while flying. When using the grab attack, each character will do different things to the enemy depending on the direction pressed. There is a limited inventory of Special Attacks which can be added to by picking up a red Superman shield located in each level. The Super Weapon is used primarily to stun enemies, therefore, it dosn't inflict much damage. Though while stunned, enemies are helpless. Use this to your advantage to pick up the enemy and perform a grab attack. The Super Weapon, like the Special Attack is unique to each of the Supermen. Press **X** for a Special Attack and **A** for a Super Weapon.

SUPERMAN ™

The greatest hero of all time guards **Metropolis** and the world against all evil forces.

Super Weapon
Heat Vision

Special Attack
Earthquake Punch

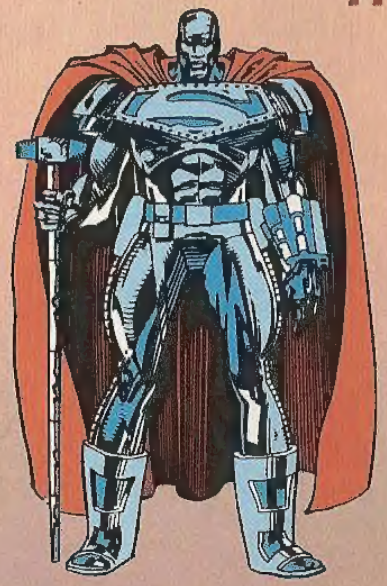
THE ERADICATOR™

Regenerated within the **Fortress of Solitude**, **The Eradicator** has all the memories of **Superman** yet is strangely cold. Is he Superman reborn?

Super Weapon
Energy Blasts

Special Attack
Hover Blast

THE MAN OF STEEL™



A.K.A. **John Henry Irons**, former special weapons expert, **The Man of Steel** has pledged his life to carrying on Superman's legacy of justice.

Super Weapon
Rivet Bullets

Special Attack
Sledgehammer Drive

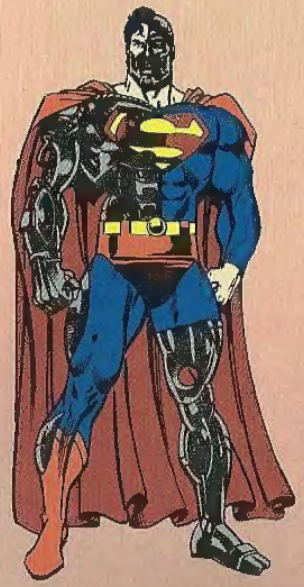
SUPERBOY™

Created within the genetic tubes of the **Cadmus Project**, **Superboy** claims to be the teenage clone of Superman.

Super Weapon
Energy Blasts

Special Attack
Telekinesis Blast

THE CYBORG™



Half man, half machine, **The Cyborg**'s organic parts match Superman's DNA identically while his metallic parts appear **Kryptonian** in origin.

Super Weapon
Gun Arm

Special Attack
Bomb

FLYING ABILITY

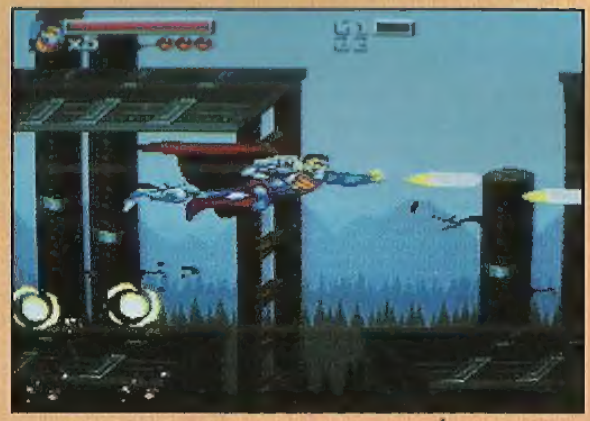
Each of the **Supermen** have the ability to fly at any given time during a fighting sequence. They must use this ability to reach high areas, get over gaps and traps, and battle with enemies that fly.

To fly, simply press the jump button twice in a row. The character you're playing will lift off the ground and hover in mid-air. At this point don't press the jump button unless you want to land. While hovering, any direction pressed on the control pad will make the character fly in that direction. While flying you can have your character punch and use their Super Weapon. To drop down out of flight press the jump button. You can also land your characters by just bringing them down to the ground.

While hovering, you can move your character in and out the screen. This maneuver is useful when you want to avoid enemy attacks while flying, obtain floating helpful items and to drop down to the ground at a position you desire. To perform this ability your character must be flying or hovering, then press the top right button to move your character into the back of the screen. Press the top left button to bring your character back to the front of the screen.

FLYING SEQUENCES

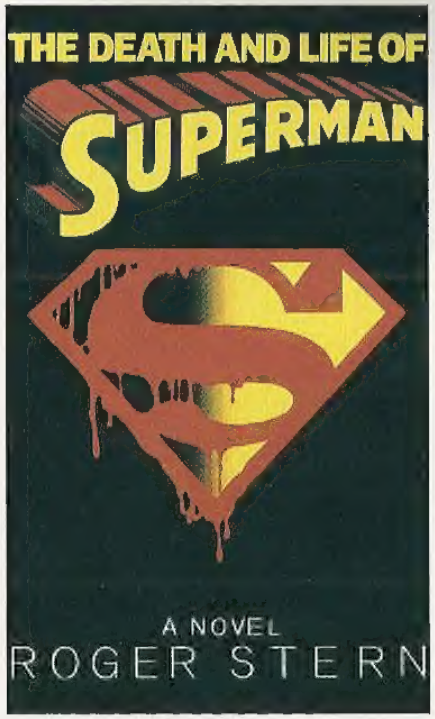
In certain levels of the game, the character will be flying forward automatically at intense speeds. These are the flying sequence levels. The object in these sequences is to dodge all enemy attacks and fire back at the enemy.



GRAB ATTACKS

Grab attacks are some of the most useful and lethal attacks in the game. They are fairly simple to perform as well. Walk into an enemy and your character will automatically pick up the enemy. While holding onto the enemy press up, down, left or right direction on the control pad and then press the punch button. Depending on which of the **Supermen** you are playing, they will perform their own unique grab attack to the enemy. Up direction on the control pad and the punch button always throws the enemy into the background no matter which character you are playing. Throwing enemies into the background will smash the background structures. You can sometimes uncover helpful items when you smash background structures.

He is the greatest super-hero the world has ever known. Finally, the *complete* story of his ultimate battle is told in one volume . . .



The Man of Steel.

The Monster.

The Death.

The Four Supermen.

The Return.

The Whole Story . . . and More.

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